

COUNTY COUNCIL OF ANNE ARUNDEL COUNTY, MARYLAND

Legislative Session 2021, Legislative Day No. 3

Bill No. 14-21

Introduced by Mr. Pruski and Ms. Pickard

By the County Council, February 1, 2021

Introduced and first read on February 1, 2021
Public Hearing set for and held on March 1, 2021
Public Hearing on AMENDED bill set for and held on March 15, 2021
Bill Expires May 7, 2021

By Order: Laura Corby, Administrative Officer

A BILL ENTITLED

1 AN ORDINANCE concerning: Zoning and Construction Code – Setbacks and Permits for
2 Certain Accessory Structures

3
4 FOR the purpose of decreasing the minimum setback from front lot lines for accessory
5 structures other than certain sized sheds in R5 residential districts; increasing the
6 allowable size of residential one-story detached accessory structures used as tool and
7 storage sheds, playhouses, or similar uses that are exempt from the permit requirements
8 of the Construction Code; and generally relating to zoning and construction and
9 property maintenance codes.

10
11 BY repealing and reenacting, with amendments: § 18-4-701
12 Anne Arundel County Code (2005, as amended)

13
14 BY repealing and reenacting, with amendments: Construction Code, Chapter 1, § 105.2.1.1
15 Anne Arundel County Construction and Property Maintenance Codes Supplement,
16 October 1, 2005 (as amended)

17
18 SECTION 1. *Be it enacted by the County Council of Anne Arundel County, Maryland,*
19 That Section(s) of the Anne Arundel County Code (2005, as amended) read as follows:

20
21 **ARTICLE 18. ZONING**

22
23 **TITLE 4. RESIDENTIAL DISTRICTS**

EXPLANATION: CAPITALS indicate new matter added to existing law.
[[Brackets]] indicate matter deleted from existing law.
Captions and taglines in **bold** in this bill are catchwords and are not law.
Underlining indicates matter added to bill by amendment.
~~Strikeover~~ indicates matter removed from bill by amendment.

1 **18-4-701. Bulk regulations.**

2

3 Except as provided otherwise in this article, the following bulk regulations are
4 applicable in an R5 District:

5

Minimum setbacks for accessory structures other than sheds that do not exceed 64 square feet in area and eight feet in height:	
Front lot line	[[50]] 40 feet

6

7 SECTION 2. *And be it further enacted*, That Section(s) of the Anne Arundel County
8 Construction and Property Maintenance Codes Supplement, October 1, 2005 (as amended)
9 read as follows:

10

11 **ANNE ARUNDEL COUNTY**
12 **CONSTRUCTION AND PROPERTY MAINTENANCE CODES SUPPLEMENT**
13 **October 1, 2005**

14

15 **CONSTRUCTION CODE**

16

17 **Chapter 1**

18

19 **Construction Code Administrative Provisions**

20

21 **Section 105**

22

23 **Permits**

24

25 **105.2 Work exempt from permit.** Exemptions from permit requirements of the
26 Construction Code may not be deemed to grant authorization for any work to be done in
27 any manner in violation of the provisions of the Construction Code or any other laws or
28 ordinances of this County. Permits shall not be required for the following:

29

30 **105.2.1 Building:**

31

32 **105.2.1.1** One-story detached accessory structures used as tool and storage sheds,
33 playhouses, and similar uses, provided the floor area does not exceed [[64]] 150
34 square feet [[11 m²]] IF ACCESSORY TO A RESIDENTIAL STRUCTURE, OR 64
35 SQUARE FEET IF ACCESSORY TO A NONRESIDENTIAL STRUCTURE.


36

37 SECTION 3. *And be it further enacted*, That this Ordinance shall take effect 45 days
38 from the date it becomes law.


AMENDMENT ADOPTED: March 1, 2021

READ AND PASSED this 15th day of March, 2021

By Order:


Laura Corby
Administrative Officer

PRESENTED to the County Executive for his approval this 16th day of March, 2021


Laura Corby
Administrative Officer

APPROVED AND ENACTED this 19th day of March, 2021


Steuart Pittman
County Executive

EFFECTIVE DATE: May 3, 2021

I HEREBY CERTIFY THAT THIS IS A TRUE AND CORRECT COPY OF
BILL NO. 14-21. THE ORIGINAL OF WHICH IS RETAINED IN THE
FILES OF THE COUNTY COUNCIL.



Laura Corby
Administrative Officer