



## ***Anne Arundel County's Preservation Stewardship Program***

### **– Archaeology Internship –**

### **Stipends Available**

#### **Introduction:**

[Anne Arundel County's Cultural Resources Section](#) in conjunction with [The Lost Towns Project](#) is offering two internship positions in Archaeology with a focus on laboratory methods and collections management. The internship will be based in Edgewater, MD with some travel required.

This internship is designed to be educational in nature and is best for undergraduate students or recent graduates seeking hands-on experience in a wide variety of archaeological topics in a local government/non-profit setting.

#### **Internship Description:**

Interns will learn the basics of archaeological lab work and collections management by participating alongside professional archaeologists and volunteers in the lab and at curation facilities. There may be limited opportunities for fieldwork, but there is no definite fieldwork planned at this time.

With training, the intern will be required to:

- Participate in and supervise artifact processing (washing, labeling, cataloging, and curation preparation) at the Anne Arundel County Archaeology Laboratory at 839 Londontown Road in Edgewater, MD (60% of time);
- Conduct collections assessment of existing archaeological collections in Edgewater and Annapolis, MD, and record them in a collections management database (30% of time);
- Attend field trips to regional archaeological sites, labs, and curation facilities (10% of time);
- (Optional) Assist with public programs on weekends;
- (Dependent on availability) Participate in Phase I and Phase II excavations at one or more archaeological sites across Anne Arundel County;
- Work with other interns and volunteers as needed;
- Contribute to blog, social media, and/or webpage posts; and
- Write a final report on their activities.

#### **Learning Objectives:**

By the end of the internship, the intern should be able to:

1. Conduct laboratory processing of artifacts (washing, labeling, cataloging, and curation preparation) to Maryland State Archaeological Standards;
2. Assess curated archaeological collections (artifacts and paper/digital records) as part of a management plan; and
3. (Dependent on availability) Perform archaeological fieldwork techniques, including excavation, artifact identification, and record keeping.

**Qualifications:**

- Undergraduate students who are pursuing a major or minor in Anthropology, Archaeology, Historic Preservation, or Museum Studies, or recent graduates in those fields, are preferred.
- Graduate students may still apply but should contact the internship coordinator in advance.
- Applicants should have some familiarity with archaeology and/or local history, either through coursework or extracurricular activities.
- Interns should be self-motivated and able to work both independently and in small teams with intermittent supervision.
- Interns should possess basic computer skills, organization skills, record keeping, and attention to detail. They should be comfortable working in office, laboratory, and outdoor environments.
- Interns will need independent transportation; work sites are not accessible via public transit.
- Students may pursue academic credit through their institution.

**Duration:**

Interns will be expected to work **Tuesdays, Wednesdays, and Thursdays**, 10:00 am to 4:00 pm, **for a total of 150 hours**. A schedule will be coordinated between the student and internship coordinator. Fieldwork or public programs may start earlier than 10:00 am. Most interns complete the internship in 9-10 weeks. The internship will start in late May or early June and must be completed by August 31.

**Compensation:**

College interns will receive a **stipend of \$1,000** upon completion of 150 hours.

**For More Information or To Apply:**

To apply, email a cover letter and a resume or CV to Drew Webster at [pzwebs00@aacounty.org](mailto:pzwebs00@aacounty.org).

**Applications are due April 15, 2025.**



ANNE ARUNDEL  
COUNTY  
MARYLAND



*The Lost Towns Project*